

Bluelines that apply to cards up to a certain edition

Card#	Card Name	Bluelines	Reason
1/3rd	Waterdeep	Coast	SFRG1
2/2nd	Menzoberranzan	Underdark	SFRG2
3/2nd	Zhentil Keep	Coast	SFRG1
5/3rd	Cormyr	Coast	SFRG1
6/3rd	Sembia	Coast	SFRG1
7/3rd	Moonshae Isles	Coast	SFRG1
9/3rd	Calimshan	Coast	SFRG1
10/3rd	Pirate Isles	Coast	SFRG1
11/3rd	Ravens Bluff	Coast	SFRG1
14/3rd	Vaasa	Coast	SFRG1
15/3rd	Jungles of Chult	Coast	SFRG1
17/3rd	Sword Coast	Coast	SFRG1
19/3rd	Impiltur	Coast	SFRG1
20/3rd	Icewind Dale	Coast	SFRG1
21/3rd	The High Moor	Coast	SFRG1
22/3rd	Rashemen	Coast	SFRG1
24/3rd	Narfell	Coast	SFRG1
28/2nd	Haunted Hall of Eveningstar	Coast	SFRG1
45/2nd	Drizzt Do'Urden	Elf (drow)	SFRG1/SFRG2
47/2nd	Torg Mac Cei the Ironlord	Dwarf	SFRG2
49/2nd	Bruenor Battlehammer	Dwarf	SFRG1
54/3rd	War Party	Orc	SFRG2
55/2nd	Crime Lord	(Harmful)	SFRG1
57/2nd	The Jotunslayers	Dwarf	SFRG1
65/2nd	Pteranodon	Flyer	Picture
72/2nd	Dracolich	Dragon	Dracoliches are dragons!
73/2nd	Vasos Flameslayer	Dwarf	SFRG1
76/2nd	Worden Ironfist	Dwarf	SFRG1
82/2nd	Dagrande	Dwarf	SFRG1
83/2nd	Mind Flayer	Underdark	Mind Flayers are an Underdark race in all the worlds (MM)
90/2nd	Airship	(Harmful)	SFRG1
91/2nd	Bad Omens	(Harmful)	SFRG1
92/2nd	Fortunate Omens	(Helpful)	SFRG1
94/2nd	Dwarven Hammer	Weapon	SFRG2
95/2nd	Staff of Striking	Weapon	SFRG2
97/1st	Flameblade	Sword	SFRG2
99/2nd	Cataclysm!	(Harmful)	SFRG1
100/2nd	Good Fortune	(Helpful)	SFRG1
101/2nd	Surprise Raid	(Helpful)	SFRG1
107/2nd	Safe Harbor	(Helpful)	SFRG1
108/2nd	Labor of Legend	(Helpful)	SFRG1
111/3rd	The Free City of Greyhawk	Coast	SFRG1
112/3rd	The Lands of Iuz	Coast	SFRG1
113/3rd	The Pomraj	Coast	SFRG1
114/3rd	Hold of the Sea Princes	Coast	SFRG1
116/3rd	Blackmoor	Coast	SFRG1
117/3rd	The Horned Society	Coast	SFRG1
118/3rd	The Wolf Nomads	Coast	SFRG1
122/3rd	Furyondy	Coast	SFRG1
126/3rd	Perrenland	Coast	SFRG1
129/3rd	The Bright Desert	Coast	SFRG1
131/3rd	The Bone March	Coast	SFRG1
133/3rd	The Sea Barons	Coast	SFRG1
135/3rd	The Scarlet Brotherhood	Coast	SFRG1
136/2nd	Irongate	Coast	SFRG1
137/3rd	Principality of Ulek	Coast	SFRG1
150/2nd	Siege!	(Harmful)	SFRG1
163/2nd	Tysiln San	Elf (drow)	SFRG1/SFRG2
168/1st	Mutiny!	(Harmful)	SFRG1
171/2nd	Kiara	Halfling	SFRG1
175/2nd	Mist Wolf	(Harmful)	SFRG1

180/2nd	Berserk Fury!	(Helpful)	SFRG1
186/2nd	Fairy Madness	(Harmful)	SFRG1
192/2nd	Giant Skeleton	Giant	Name/Picture
194/2nd	Winged Horror	Undead/Dragon	SFRG2/4th edition version
201/2nd	Transformation	(Harmful)	SFRG1
202/2nd	Enslaved!	(Harmful)	SFRG1
203/2nd	Siege	(Harmful)	SFRG1
204/2nd	Bribery!	(Harmful)	SFRG1
205/2nd	Charge!	(Helpful)	SFRG1
206/2nd	Magic Sword	Sword	SFRG1
210/2nd	Fast Talking	(Harmful)	SFRG1
213/2nd	Barbarian Raiders!	(Harmful)	SFRG1
214/2nd	Treasure Fleet	(Helpful)	SFRG1
252/2nd	Assassins	Halfling	Picture
254/3rd	War Band	Orc	SFRG2
256/3rd	Nomad Mercenaries	Dwarf	Picture/SFRG1 Background
259/2nd	Neeva	Flyer	SFRG2
261/3rd	Agis	(Off)	Psionically destroy is offensive
262/2nd	Anavias	(Off)	Negation powers are offensive
263/2nd	Vaerhirmana	Half-Elf	SFRG1
267/1st	Chivald	(Off)	Psionically destroy is offensive
267/2nd	Chivald	Halfling	SFRG1
269/2nd	Rowan	Elf	SFRG1
274/2nd	Galek	Half-Elf	Picture/SFRG1 Background
275/2nd	Wind Dancers	(Harmful)	SFRG1
276/2nd	Water Hunters	(Harmful)	SFRG1
277/2nd	Silver Hands	(Helpful)	SFRG1
278/2nd	Sky Singers	(Harmful)	SFRG1
279/3rd	Silt Stalkers	Elf	Picture/Athas elven tribe/SFRG1 background
280/2nd	Night Runners	Elf	SFRG1
288/2nd	Spirit of the Land	(Helpful)	SFRG1
297/2nd	Foucault	Elf	Picture/SFRG1 Background
300/3rd	Dlasva	(Off)	Psionically destroy is offensive
312/2nd	Treasure	(Harmful)	SFRG1
319/2nd	The Caravan	(Helpful)	SFRG1
320/2nd	The Necklace	(Def)	SFRG1
346/2nd	Dispel Magic	(1; see footnote)	Dispel/Spell Turning Rules
358/2nd	Dispel Magic	(1; see footnote)	Dispel/Spell Turning Rules
370/2nd	Invisibility to Undead	(Def)	SFRG1
377/2nd	Wind of Disenchantment	(Harmful)	SFRG1
380/2nd	Ice Storm	(Harmful)	SFRG1
382/2nd	Solid Fog	(Harmful)	SFRG1
387/2nd	Faithful Hound	(Harmful)	SFRG1
398/2nd	Spell Turning	(2; see footnote)	Dispel/Spell Turning Rules
399/2nd	Ancient Curse	(Harmful)	SFRG1
400/2nd	Calm	(Helpful)	SFRG1
401/1st	Discovery of Spellfire	(Harmful)	SFRG1
403/1st	Traitor	(Harmful)	SFRG1
413/2nd	Map of Life	(Harmful)	SFRG1
414/1st	Supernatural Chill	(Harmful)	SFRG1
416/2nd	Pit Trap!	(Harmful)	SFRG1
417/2nd	Mind Flayer Lord	Underdark	Mind Flayers are an Underdark race in all the worlds (MM)
422/1st	Gatekeeper	Undead	SFRG2
8/1st Ch	Dragon Rage!	(Harmful)	SFRG1
11/1st Ch	Gib Evets	Dragon/Flyer	SFRG1
17/1st Ch	Stryck	Dragon/Flyer	SFRG1
19/1st Ch	Red Zeb	Dragon/Flyer	SFRG1
20/1st Ch	The Avatar	Harmful	SFRG1

Bluelines for 3rd edition cards

Card#	Card Name	Bluelines	Reason
3/3rd	Ruins of Zhentil Keep	Coast	SFRG2
136/3rd	Iron Hills	Coast	SFRG2
176/3rd	Tyrinon	Flyer	SFRG2

177/3rd	Quagmiela the Dragon	Flyer	SFRG1
180/3rd	Berserker Wrath!	(Helpful)	SFRG2
192/3rd	Skeleton Commander	Giant	Picture - As per the Giant Skeleton (192/2nd) version
212/3rd	Shapechange	(Def/3/4)	SFRG2
263/3rd	Vaerhirmana	Elf	SFRG2
298/3rd	Stef'fa Naf'ski	(Off)	SFRG2
304/3rd	The Lion of Urik	Dragon	SFRG2
341/3rd	Sleep	(Off/4)	SFRG2

Bluelines for Ravenloft cards

Card#	Card Name	Bluelines	Reason
3/RL	Lamordia	Coast	SFRG1
4/RL	Mordent	Coast	SFRG1
11/RL	Dementlieu	Coast	SFRG1
14/RL	Souragne	Coast	SFRG1
21/RL	Mists	(Helpful)	SFRG1
22/RL	Dark Powers	(Harmful)	SFRG1
23/RL	Grand Conjunction	(Helpful)	SFRG1
24/RL	Harvest Moon	(Helpful)	SFRG1
25/RL	All Hallow's Eve	(Helpful)	SFRG1
26/RL	Quirk of Fate	(Harmful)	SFRG1
27/RL	Disrupted Magic	(Harmful)	SFRG1
28/RL	Power of the Land	(Helpful)	SFRG1
56/RL	Tarokka Deck	(Off)	SFRG2
88/RL	Headless Horseman	Undead	SFRG1
96/RL	High Master Illithid	Underdark	Mind Flayers are an Underdark race
99/RL	Lord Soth	Undead	SFRG1
100/RL	Strahd Von Zarovich	Vampire	SFRG1

Bluelines for Dragonlance cards

Card#	Card Name	Bluelines	Reason
1/DL	Mithas	Coast	SFRG1
2/DL	Nordmaar	Coast	SFRG1
3/DL	Silvanesti	Coast	SFRG1
4/DL	Goodland	Coast	SFRG1
5/DL	Khur	Coast	SFRG1
7/DL	Sancrist	Coast	SFRG1
8/DL	Cristyne	Coast	SFRG1
9/DL	Northern Ergoth	Coast	SFRG1
10/DL	Southern Ergoth	Coast	SFRG1
12/DL	Spine of Taladas	Coast	SFRG1
13/DL	Isle of Selasia	Coast	SFRG1
33/DL	Takhisis, Queen of Darkness	Dragon	SFRG2
36/DL	Tanis Half Elven	Half-Elf	SFRG1
39/DL	Tasslehoff Burrfoot	Halfling	Kender are considered halflings.
56/DL	Blamblower	Weapon	SFRG2
57/DL	Iron gnome	Weapon	SFRG2
65/DL	Dagger of Night	Weapon	SFRG2
70/DL	Strength	(Def/4)	SFRG1
87/DL	Return	(Def/4)	SFRG1 text
83/DL	Reflection	(3; see footnote)	Dispel/Spell Turning Rules
90/DL	Double Trouble	(4; see footnote)	SFRG2
91/DL	Mishakal Intervenes	(Helpful)	SFRG1
92/DL	Habbakuk Interferes	(Helpful)	SFRG1
93/DL	Kiri-Jolith Arrives	(Harmful)	SFRG1
94/DL	Reork, the Forge, Walks the Land	(Helpful)	SFRG1
95/DL	Morgian, God of Disease Strikes	(Helpful)	SFRG1
96/DL	Zeboim, the Sea Queen, is Enraged	(Helpful)	SFRG1
98/DL	Moon Solinari Waxes	(Helpful)	SFRG1
99/DL	Moon Lunitari Waxes	(Helpful)	SFRG1
100/DL	Moon Nunitari Waxes	(Helpful)	SFRG1
1/DL Ch	Call to Arms	(Helpful)	SFRG1
2/DL Ch	Axe of Brotherhood	Weapon	SFRG2
3/DL Ch	Sword of Friendship	Sword	SFRG1
8/DL Ch	Crossed Blades	(Harmful)	SFRG1

9/DI Ch	Spirit of the Que-Shu	(Helpful)	SFRG1
14/DL Ch	Takhisis's Mirror of Life Trapping	(Harmful)	SFRG1
18/DL Ch	Takhisis's Helmet of Power	(Def)	SFRG1

Bluelines for Forgotten Realms cards

Card#	Card Name	Bluelines	Reason
1/FR	Tarrasque	(Harmful)	SFRG1
2/FR	Clack Bess	(Harmful)	SFRG1
3/FR	Caer Allison	(Helpful)	SFRG1
4/FR	Curse of the Azure Bonds	(Harmful)	SFRG1
5/FR	Cyrinishad	(Harmful)	SFRG1
6/FR	Darkwalker War	(Helpful)	SFRG1
7/FR	Dead Magic Zone	(Harmful)	SFRG1
8/FR	Horde	(Harmful)	SFRG1
9/FR	Lady Luck	(Harmful)	SFRG1
10/FR	Wild Magic Surge	(Harmful)	SFRG1
11/FR	The Coral Kingdom	Coast	Picture
12/FR	Halruaa	Coast	SFRG1
13/FR	Kozakura	Coast	SFRG1
14/FR	Luiren	Coast	SFRG1
15/FR	Maztica	Coast	SFRG1
16/FR	Mulhorand	Coast	SFRG1
18/FR	Shou Lung	Coast	SFRG1
43/FR	Limited Wish	(Def)	As per the Limited Wish (4th/382) version
47/FR	Deck of Many Things	(Def)	SFRG1
48/FR	Dragonslayer	Sword (Off)	SFRG1
49/FR	Flametongue	Sword (Off)	SFRG1
50/FR	Frostbrand	Sword (Off)	SFRG1
51/FR	Gauntlets of Swimming	(Def)	Correction
52/FR	Helm of Water Breathing	(Def)	Correction
53/FR	Horn of Blasting	(Off)	SFRG1
54/FR	Ring of Jumping	(Def)	Correction
055/FR	Slippers of Spider Climbing	(Def)	Correction
56/FR	Vorpal Blade	Sword (Off)	SFRG1
57/FR	Wand of Wonder	(Off)	SFRG1
74/FR	Pseudodragon	Flyer	Picture
2/FR Ch	Cold Cup of Calamity	(Harmful)	SFRG1
3/FR Ch	Vessel of Vaporious Stones	(Helpful)	SFRG1
6/FR Ch	Vessel of Misty Passage	(Helpful)	SFRG1
9/FR Ch	Hero's Chalice	(Def)	SFRG1 text
10/FR Ch	The Day that Will Live in Infamy	(Harmful)	SFRG1
11/FR Ch	Unusually Good Fortune	(Harmful)	SFRG1
12/FR Ch	The Apple of his Eye	(Harmful)	SFRG1
16/FR Ch	Dagger of Deception	Weapon	SFRG1
20/FR Ch	Phase Door	(5; see footnote)	Dispel/Spell Turning Rules/SFRG1 text
21/FR Ch	Wine of Eternity	(Harmful)	SFRG1
22/FR Ch	Spellblades	Sword (Def)	Picture/Card Name/Defensive power vs. spells

Bluelines for Artifacts cards

Card#	Card Name	Bluelines	Reason
18/AR	Hammer of Thunderbolts	Weapon	SFRG2
51/AR	Draon Slayer	(Harmful)	SFRG2
53/AR	Temporal Stasis	(Harmful)	SFRG2
54/AR	Deflection	(Helpful)	SFRG2
55/AR	Help!	(Harmful)	SFRG2
73/AR	Zielesch, Ancient Green Dragon	Flyer	Picture
84/AR	Princess Amber	Elf	SFRG2
86/AR	Council Aerie	Coast	SFRG2
88/AR	Bluet Spur	Coast	SFRG2
91/AR	New Giustenal	Coast	SFRG2
98/AR	Year of Plenty	(Harmful)	SFRG2
19/AR Ch	Smoke Powder Pistol	Weapon	SFRG2

Bluelines for Powers cards

Card#	Card Name	Bluelines	Reason
1/PO	Adjatha, the Spell Drinker	Sword	SFRG2

2/PO	Abhorrence of Shapechangers	Sword	SFRG2
3/PO	Sword of the Avoreen	Sword	SFRG2
4/PO	Sword of Blackflame	Sword	SFRG2
5/PO	Sword of the High King	Sword	SFRG2
6/PO	Dragonsbane	Sword	SFRG2
7/PO	Post-Hypnotic Suggestion	(Off)	SFRG2
8/PO	Sword of the Black Rose	Sword	SFRG2
9/PO	Davron Parscall	(Off)	SFRG2
10/PO	Yorgia Sandow	(Def)	SFRG2
11/PO	Roghal Baen	(Off)	SFRG2
12/PO	Kelsur Brighteye	(Off)	SFRG2
13/PO	Rand the Bowyer	(Def)	SFRG2
14/PO	Seveia Shadowmaster	(Def)	SFRG2
15/PO	Rafe Racker	(Off)	SFRG2
16/PO	Jacelle Traen	(Def)	SFRG2
17/PO	Bilago Lumen	(Off)	SFRG2
18/PO	Dawn d'Ereath	(Def)	SFRG2
20/PO	Seluna Dakenstar	(Def)	SFRG2
21/PO	Kerm of Tyr	(Off)	SFRG2
22/PO	Havrum Riddle	(Def)	SFRG2
23/PO	Lyr of the Mists	(Off)	SFRG2
24/PO	Colum Calder	(Def)	SFRG2
25/PO	Kelaser Redbelt	(Off)	SFRG2
26/PO	Breskhll Logon	(Def)	SFRG2
27/PO	Masara d'Will	(Def)	SFRG2
28/PO	Raydan Valers	(Off)	SFRG2
29/PO	Psychic Storm	(Harmful)	SFRG2
30/PO	Sandstorm	(Harmful)	SFRG2
31/PO	Necromantic Wave	(Helpful)	SFRG2
32/PO	Night of the Blue Moon	(Helpful)	SFRG2
33/PO	Zephyrwind	(Harmful)	SFRG2
35/PO	Nullification	(Harmful)	SFRG2
36/PO	Tuigan Invasion	(Harmful)	SFRG2
37/PO	Dark Negation	(Harmful)	SFRG2
38/PO	Caravan Raiders	(Harmful)	SFRG2
41/PO	Bonemaster, Avatar of Nerull	Undead	SFRG2
44/PO	Tempest, Avatar of Zeboim	Swimmer	SFRG2
49/PO	Giant Space Hamster	Giant	Name/Picture
77/PO	Mind Thrust	(Off)	SFRG2
78/PO	The Sea Queen, Avatar of Zeboim	Swimmer	SFRG2
93/PO	Psionic Blast	(Off)	SFRG2
5/PO Ch	Royal Conscription and Tax Levy	(Harmful)	SFRG2

Bluelines for Underdark cards

Card#	Card Name	Bluelines	Reason
27/UD	Mika's Undead Ward	(Helpful)	SFRG2
66/UD	Moradin's Avatar	Dwarf	Picture
68/UD	The Red Death	Undead	Picture
73/UD	Baelnorn	Elf	Picture/
78/UD	Magebane	Flyer	Picture/
83/UD	Earth Weird	Earthwalker	SFRG2
93/UD	Ellorelloran	Elf(drow)	SFRG2
98/UD	Aquilla	Elf	SFRG2
18/UD Ch	Lurker in the Deep	Swimmer	Photo/SFRG2 text
23/UD Ch	Drow Assassin	Elf(drow)	SFRG2

Bluelines for Runes & Ruins cards

Card#	Card Name	Bluelines	Reason
5/RR	Doc's Island	Coast	SFRG2
6/RR	The City of Phlan	Coast	SFRG2
12/RR	Isle of Dread	Coast	SFRG2
15/RR	The Lendore Isles	Coast	SFRG2
34/RR	Vecna, the Arch Lich	Undead	Picture
48/RR	Intercession	(Def)	Limited Wish (4th/382) does the same and is (Def)
24/RR Ch	The Phylacetry	(Def)	SFRG2

		Bluelines for Birthright cards		
Card#	Card Name	Bluelines		Reason
2/BR	Ilien	Coast	SFRG2	
5/BR	Avanil	Coast	SFRG2	
10/BR	The Impregnable Heart of Haelyn	Coast	There is water and a ship in the picture	
74/BR	Orogs	Orc	Picture	
82/BR	Giant Squid	Giant	Name/Picture	

		Bluelines for Draconomicon cards		
Card#	Card Name	Bluelines		Reason
4/DR	Dragonspine Mountains	Coast	Picture	
5/DR	Griff Mountains	Coast	Picture	
6/DR	Vesve Forest	Coast	Picture	
7/DR	Mount Nevermind	Coast	Picture	
8/DR	Palanthas	Coast	Picture	
33/DR	Fi Lendicol	Flyer	Picture	
34/DR	Rauglothgor	Flyer	Picture	
44/DR	Tiamat, God of Evil Dragons	Dragon	Picture	
45/DR	Bahamut, God of Good Dragons	Dragon	Picture	
53/DR	Summon Dragon	(Off/4)	Correction	
9/DR Ch	Dragon Cultist	Dragon	Name	
11/DR Ch	Wyvern	Flyer	Picture	

		Bluelines for Nightstalkers cards		
Card#	Card Name	Bluelines		Reason
3/NS	Mintarn	Coast	Picture	
4/NS	Nelanthar	Coast	Picture	
85/NS	Alarm	(6; see footnote)	Dispel/Spell Turning Rules	
89/NS	Blessed Abundance	(Def/3/4)	Correction	

		Bluelines for Dungeons cards		
Card#	Card Name	Bluelines		Reason
29/DU	Cities of the Sun	Coast	Picture	
32/DU	Ruins of Iolonia witout logo	Ravenloft realm	Misprint	
36/DU	Bitter Knoll	Coast	Picture	
38/DU	Fire Dragon	Dragon	Name/Picture	

		Bluelines for 4th Edition cards		
Card#	Card Name	Bluelines		Reason
1/4th	Menzoberranzan	Underdark	SFRG2	
2/4th	Ruins of Zhentil Keep	Coast	SFRG2	
3/4th	Sembia	Coast	SFRG1	
5/4th	Icewind Dale	Coast	SFRG1	
10/4th	The Coral Kingdom	Coast	Picture	
12/4th	The Vilhon Reach	Coast	Picture	
16/4th	Furyondy	Coast	SFRG1	
19/4th	Perrenland	Coast	SFRG1	
21/4th	Hell Furnaces	Coast	Picture	
22/4th	Free and Independent City of Dyvers	Coast	Picture	
23/4th	Spindrift Islands	Coast	Picture	
24/4th	Stonefist Hold	Coast	Picture	
31/4th	New Giustenal	Coast	SFRG2	
38/4th	The Last Sea	Coast	Picture	
57/4th	Blood Sea of Istar	Coast	Picture	
58/4th	Enstar	Coast	Picture	
59/4th	Bluet Spur	Coast	Picture	
65/4th	Council Aerie	Coast	SFRG2	
66/4th	Milborne	Coast	Picture	
67/4th	The Isle of Beacon Point	Coast	Picture	
68/4th	Lair of the Eye Tyrant	Underdark	Eye Tyrant's are an Underdark race	
164/4th	Staff of Striking	Weapon	SFRG2	
177/4th	Dragonslayer	Sword	SFRG1	
180/4th	Wand of Wonder	(Off)	SFRG1	
184/4th	Hammer of the Gods	Weapon	Picture	
200/4th	Arrow of Slaying	Weapon	Picture	
201/4th	Crossbow of Accuracy	Weapon	Picture	
202/4th	Dagger of Venom	Weapon	Picture	

203/4th	Javelin of Lightning	Weapon	Picture
204/4th	Mace of Disruption	Weapon	Picture
205/4th	Scimitar of Speed	Sword	Picture
206/4th	Trident of Fish Command	Weapon	Picture
207/4th	Holy Avenger	Sword	Picture
221/4th	Assassins	Halfling	SFRG1
227/4th	Galek	Half-Elf	SFRG2
240/4th	Pseudodragon	Flyer	SFRG1
338/4th	Jarek Halvs	Elf	Picture/pointed ears
<b>391/4th</b>	<b>Leomund's Trap</b>	<b>(Def/3)</b>	<b>Correction</b>
<b>469/4th</b>	<b>Elemental Avatar of Earth</b>	<b>Earthwalker</b>	<b>Picture/Name</b>
<b>470/4th</b>	<b>Elemental Avatar of Air</b>	<b>Flyer</b>	<b>Picture/Name</b>
<b>471/4th</b>	<b>Elemental Avatar of Water</b>	<b>Swimmer</b>	<b>Picture/Name</b>
<b>474/4th</b>	<b>Urdlen</b>	<b>Earthwalker</b>	<b>Picture</b>
<b>481/4th</b>	<b>Remnis</b>	<b>Flyer</b>	<b>Picture</b>
<b>485/4th</b>	<b>Titania</b>	<b>Flyer</b>	<b>Picture</b>

- (1) Card should read: "Can be cast at any time to cancel the effects of a just-cast spell or to cancel an existing spell. (Def)"
- (2) Card should read: "Can be cast at any time to turn a just-cast spell back at its caster as if the original target had cast it. (Def)"
- (3) Add to card: "... or can be cast at any time to turn a just-cast spell back at its caster as if the original target had cast it. (Def)"
- (4) Card should read: "Select a spell or magical item and double its icon level for one round of combat. (Off/3)"
- (5) Card should read: "Can be cast at anytime to negate any wall spell. (Def)"
- (6) New Text: Can be cast at any time to cancel a just played thief skill. (Def) May also be used in battle to prevent an opposing champion from using thief skills. (Off/4)

If you see anything wrong or would like to suggest other blueline corrections, please e-mail your comments to the Spellfire Oracle ([oracle@wizards.com](mailto:oracle@wizards.com)).

### General notes on the additions and corrections:

**I have taken the bluelines for the DR, NS, 4th Ed. From the Ref. guide 3 unfinished files. DU bluelines I have made myself.**

### Corrections:

**DR 53 Summon Dragon has been corrected by Tony Novello in the DR ref guide. Affects a champion in another player's pool – thus being OFF/4 -> point (6) of the footnotes added.**

**NS 89 Blessed Abundance has been corrected by Brian Mikula in the NS ref guide. Text implies the use in combat also.**

### Change history

Version 1.0 - Oct. 23th 2003

Additions and corrections:

2nd 192 Giant Skeleton is a giant by name and picture (huge skeleton)

3rd 192 Skeleton Commander is a giant as his 2nd "brother" (picture)

RL 83 Adam deleted from list - no longer being an undead, since being a flesh golem doesn't automatically makes you undead. (Taken from the ML discussions about Gib Lhadsemlo)

PO 49 Giant Space Hamster is a giant by name and picture (really big for a hamster, taller than the man in front of the picture)

BR 82 Giant Squid is a giant by name and picture (enormous squiddley diddley)

DRc 9 Dragon Cultist should be a flyer. This guy is sitting on a dragon spreading it's wings. Since you cannot separate them on the card I assume that he is using his "mount" to move -> thus being a flyer, BUT NO DRAGON!!

DU 29 Cities of the Sun shows a coastline -> Coast

DU 32 Ruins of Iolonia "misprint" is also considered a Ravenloft realm as the correct printed one

DU 36 Bitter Knoll shows a coastline -> Coast

DU 38 Fire Dragon is a Dragon by name and picture

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Version 1.1 – Oct. 24th 2003

Additions and corrections:

DRc 9 Dragon Cultist is now bluelined as a “dragon” instead of “flyer” (bluelined by the Jim Butler/Ogre)

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Version 1.2 – Oct. 25th 2003

Additions and corrections:

4th Ed. 391 Leomund’s Trap is helping the defending realm -> (Def/3)

4th Ed. 469 Elemental of Earth is an earthwalker

4th Ed. 470 Elemental of Air is a flyer

4th Ed. 471 Elemental of Water is a swimmer

4th Ed. 474 Urdlen looks like a huge mole -> earthwalker

4th Ed. 481 Remnis is a bird -> flyer

4th Ed. 485 Titania shows wings on the picture -> flyer

New additions and corrections made by Thomas Grois aka Moddi the Monk ([tom@moddi.com](mailto:tom@moddi.com))

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